**Faith Warren**

**Project**

**Wireframes**

Wireframes

Version 1.0

March 24, 2020

Client Signature

Date

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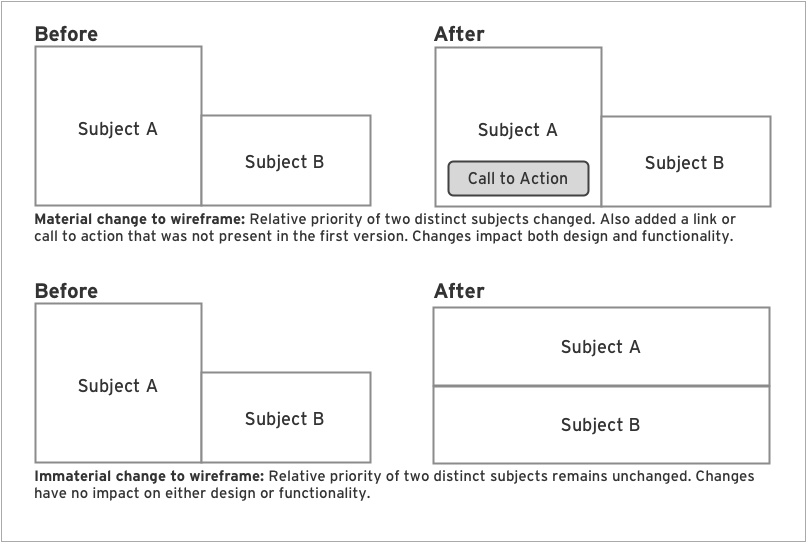
Introduction to Wireframes 3

Introduction to Wireframes

A wireframe, known as page architecture or a blueprint, is a highly simplified sketch to inventory page content and relationships to show the organization and priority of information as well as essential links and functionality. **It is not a visual design**.

Changes to the wireframe are necessary if doing so will make a substantive impact on the design and user experience. These reasons include:

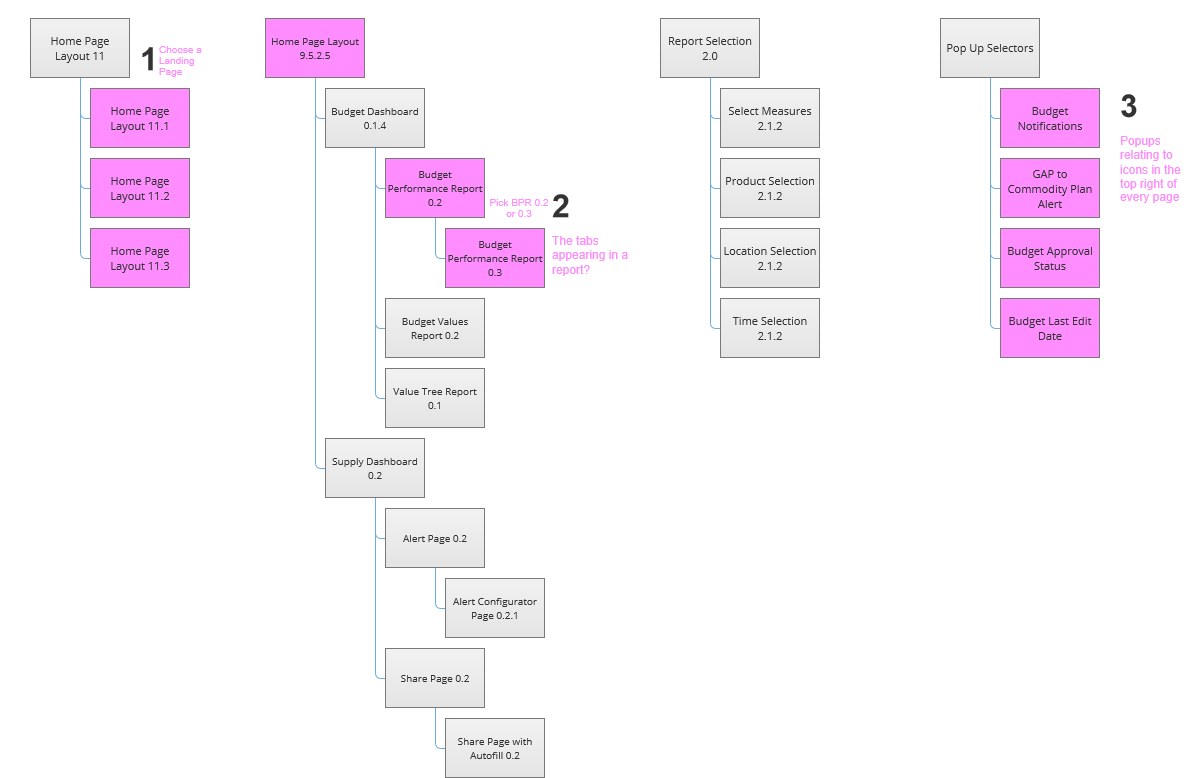
* Content areas are missing.
* The relationship between two or more elements is incorrect.
* Unnecessary or useless content is present.
* Priority given to the elements is not sufficient to meet the strategic needs of the website.
* Functionality will not support typical user behavior.
* Content or functionality is out of scope for this project or otherwise cannot be implemented.



Pages

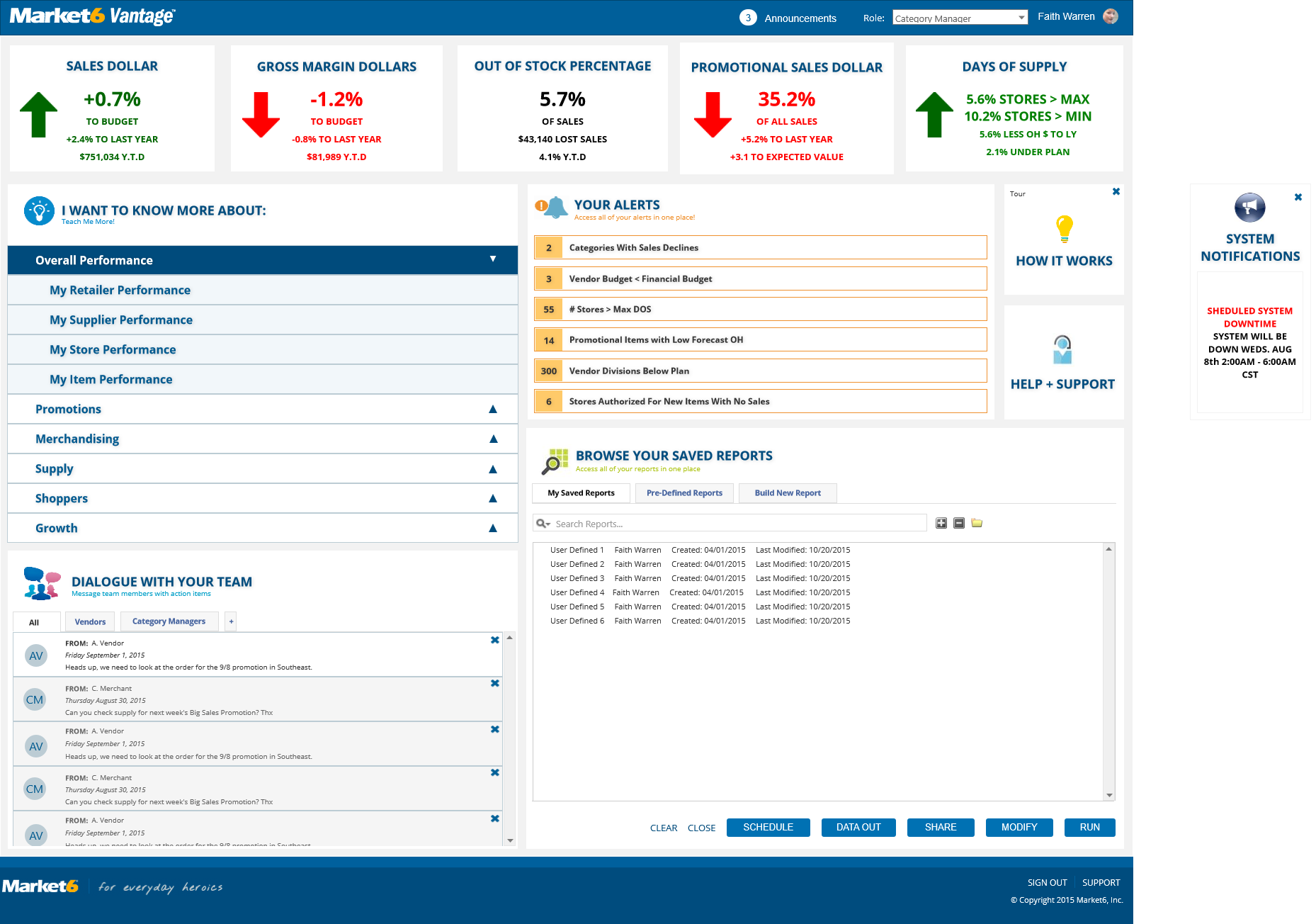
Site Map

User Interface



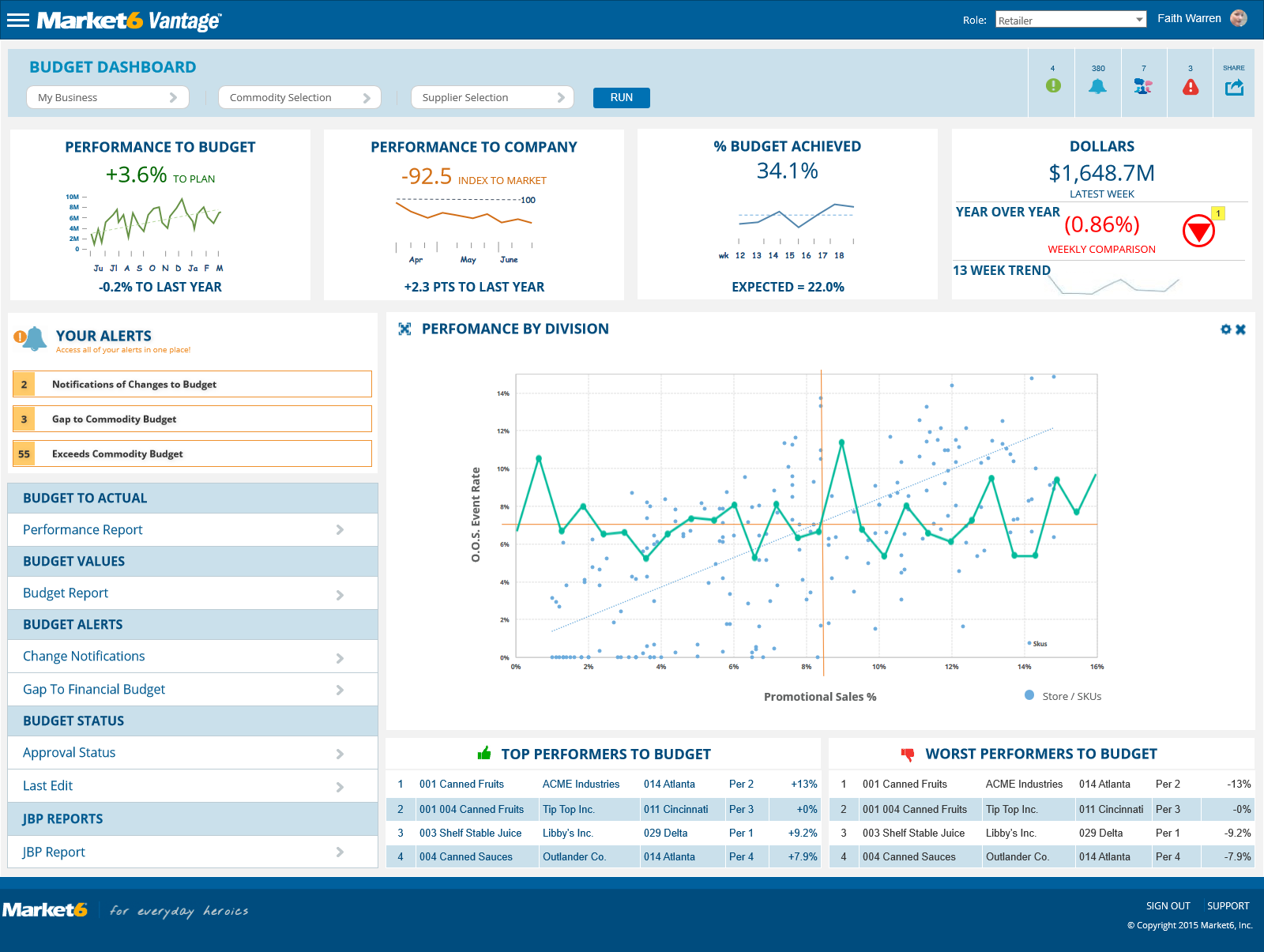
Home Page Layout 9.5.2.5

User Interface



Budget Dashboard 0.1.4

User Interface

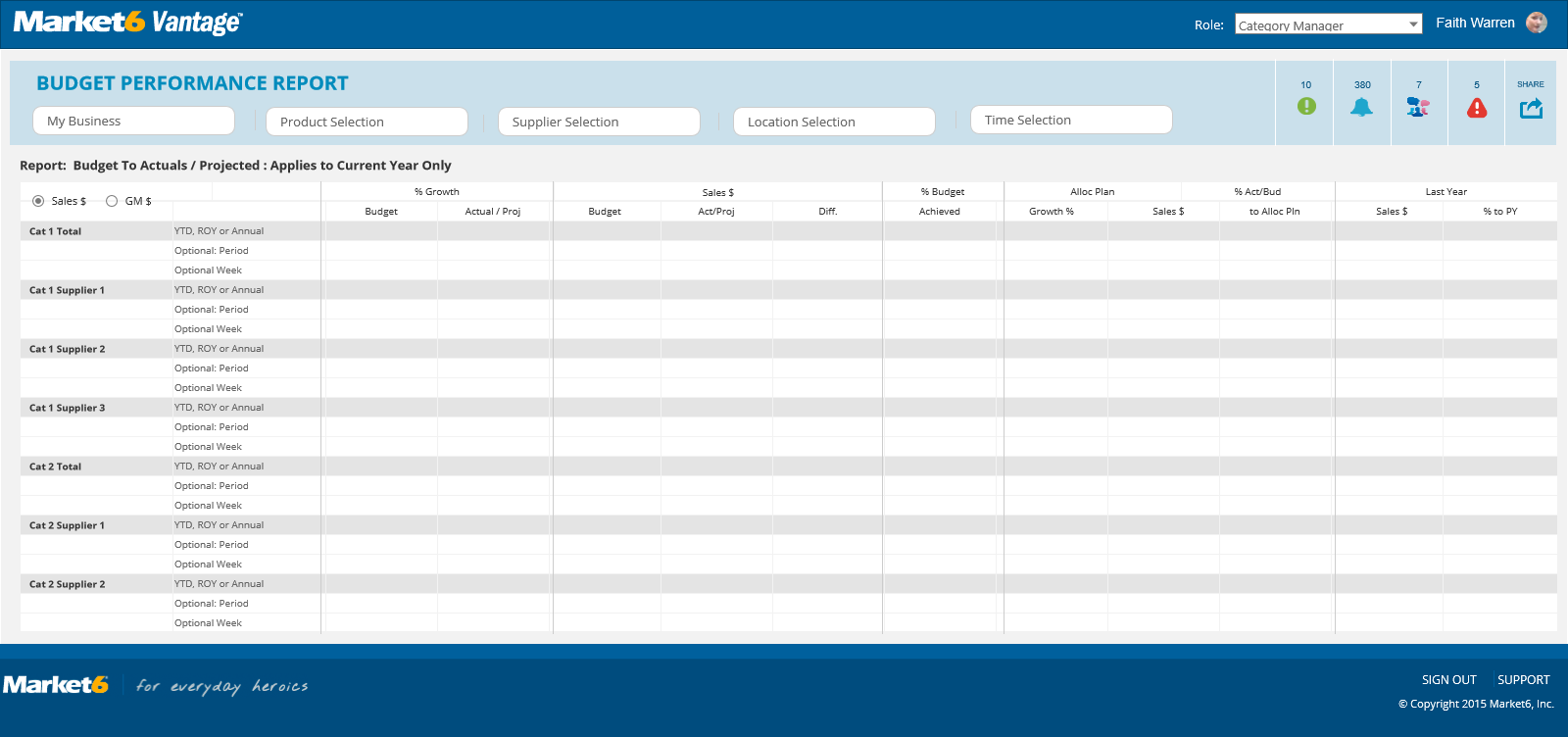


Widget Table

| Footnote | Label | Interactions | Description |
| --- | --- | --- | --- |
| 1 | Notification Scollable Area |  | 240px high by 460px w |

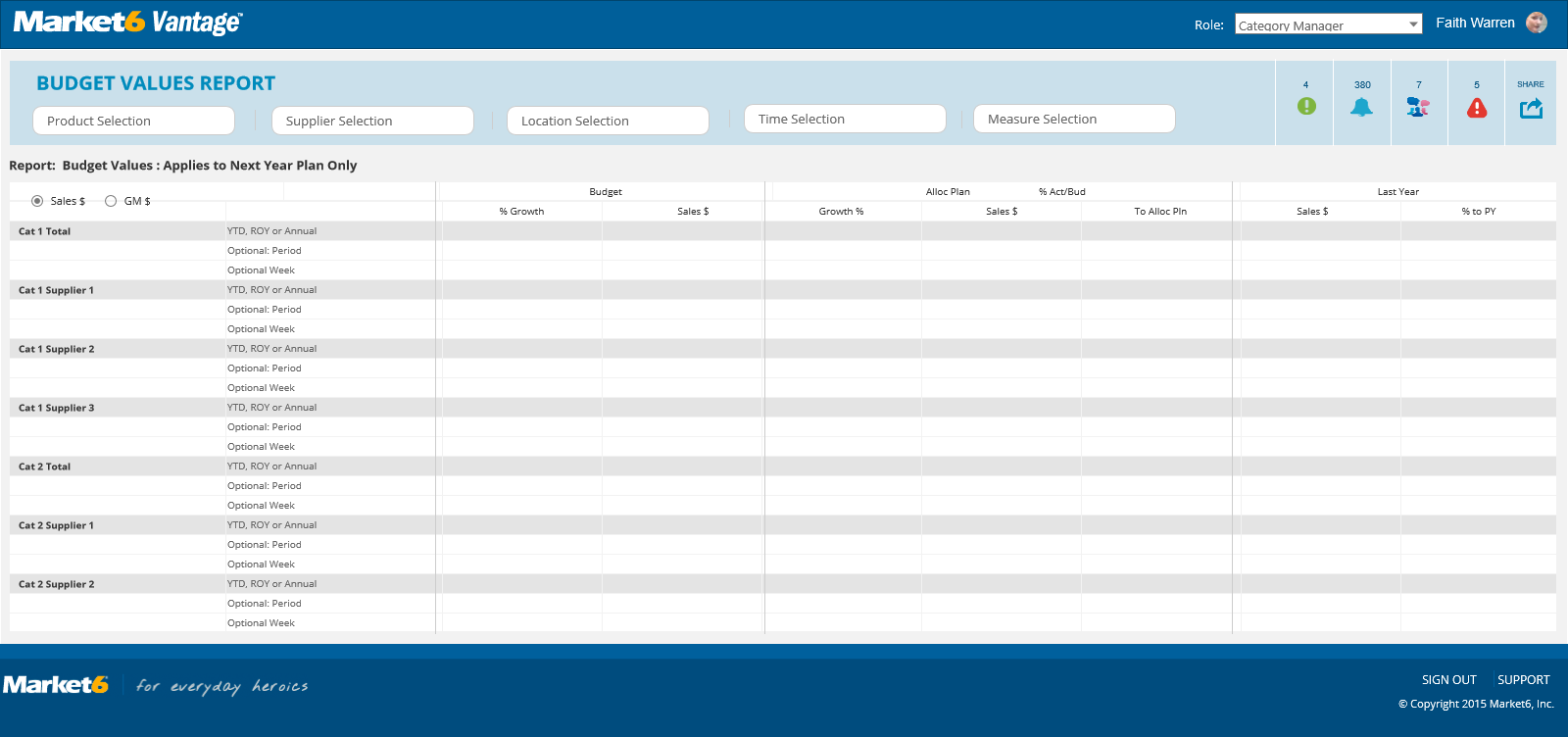
Budget Performance Report 0.2

User Interface



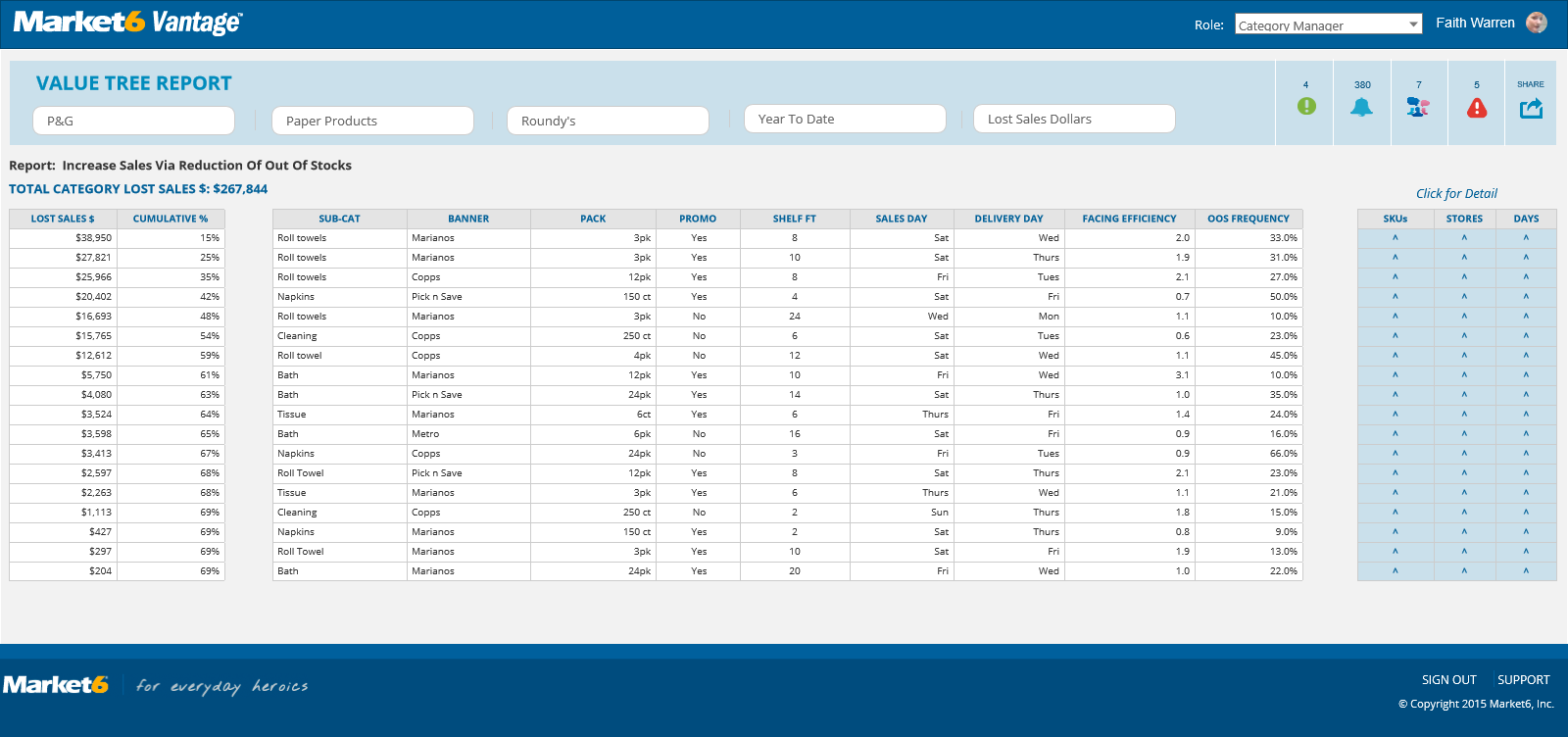
Budget Values Report 0.2

User Interface



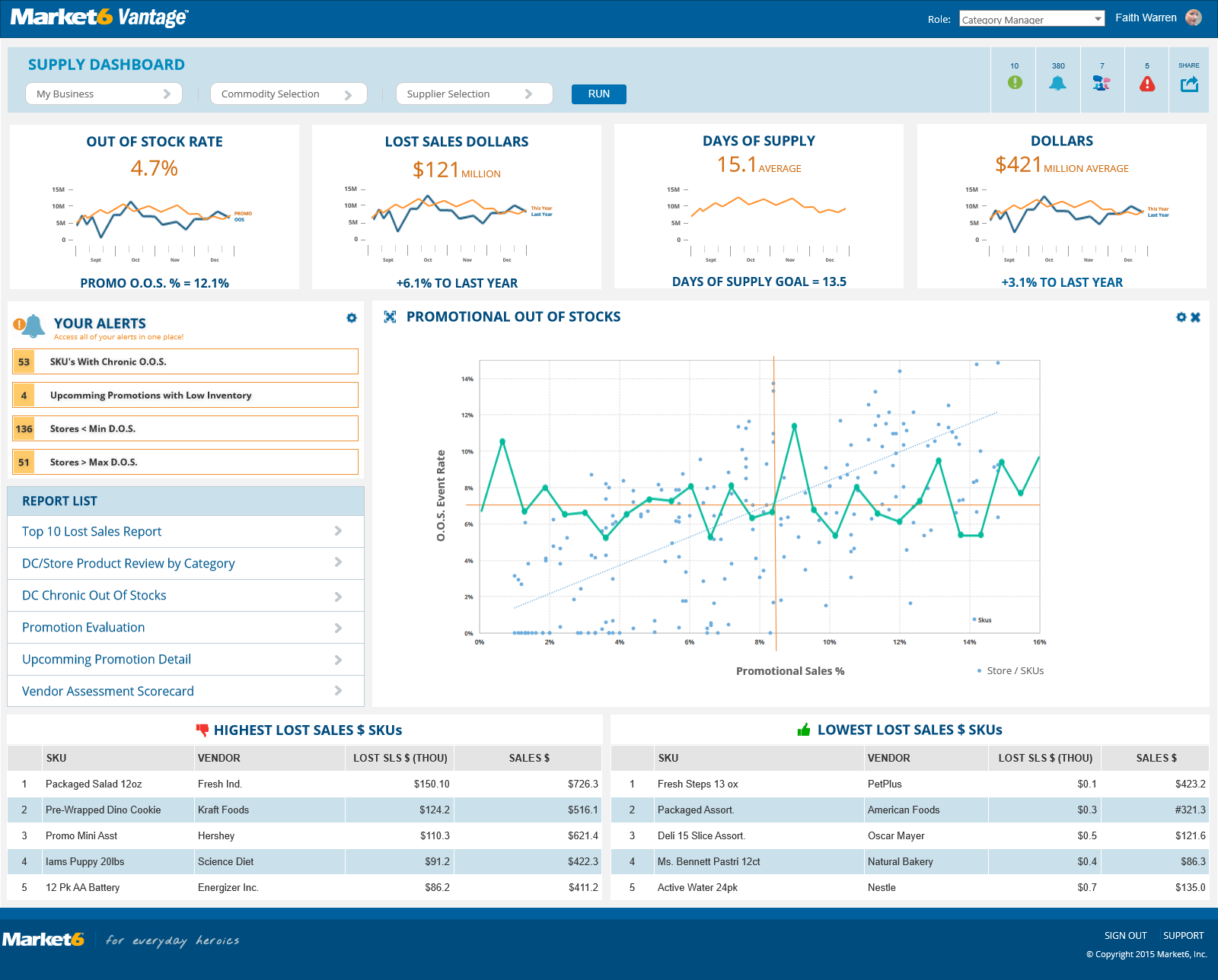
Value Tree Report 0.1

User Interface



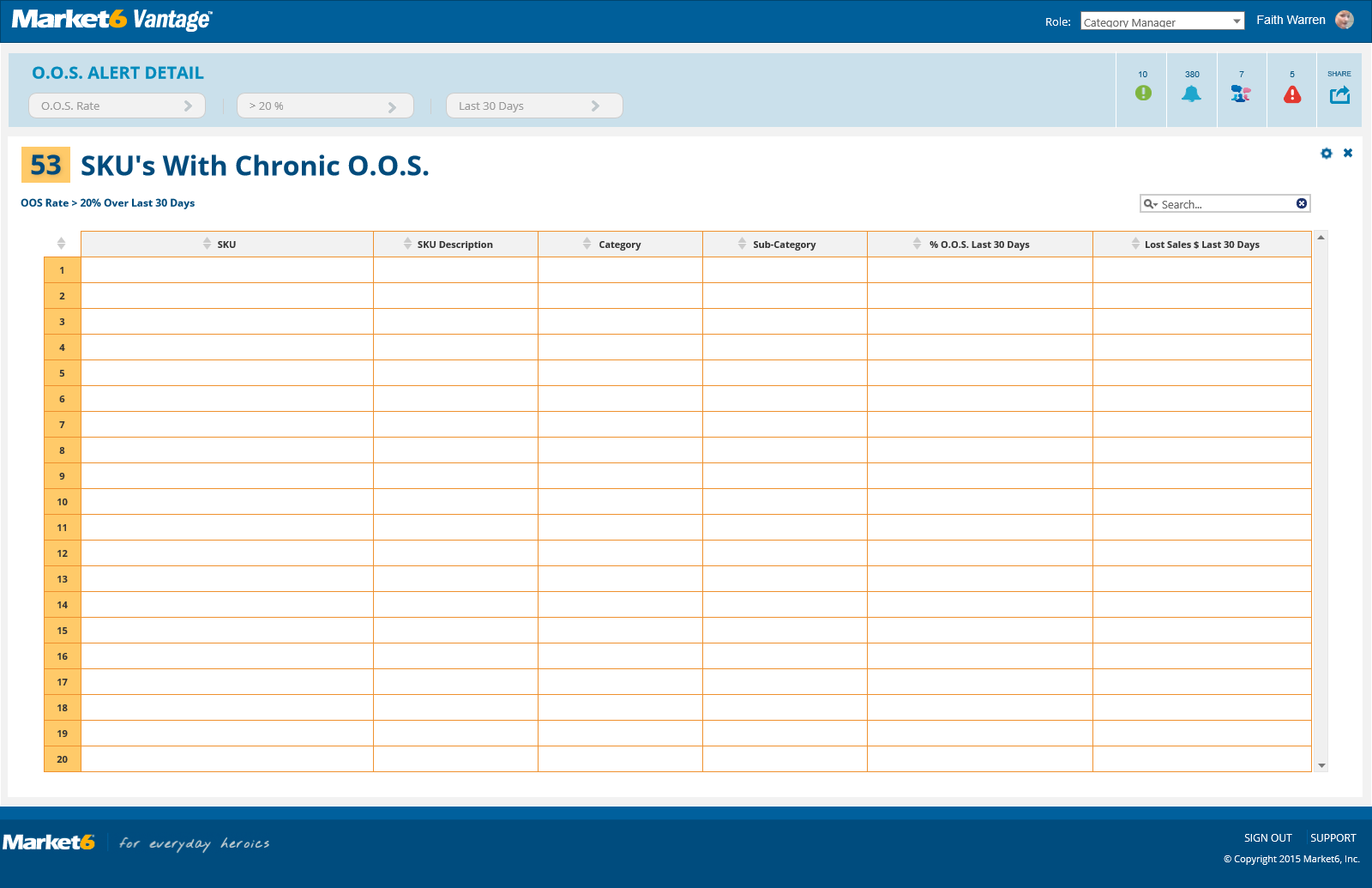
Supply Dashboard 0.2

User Interface



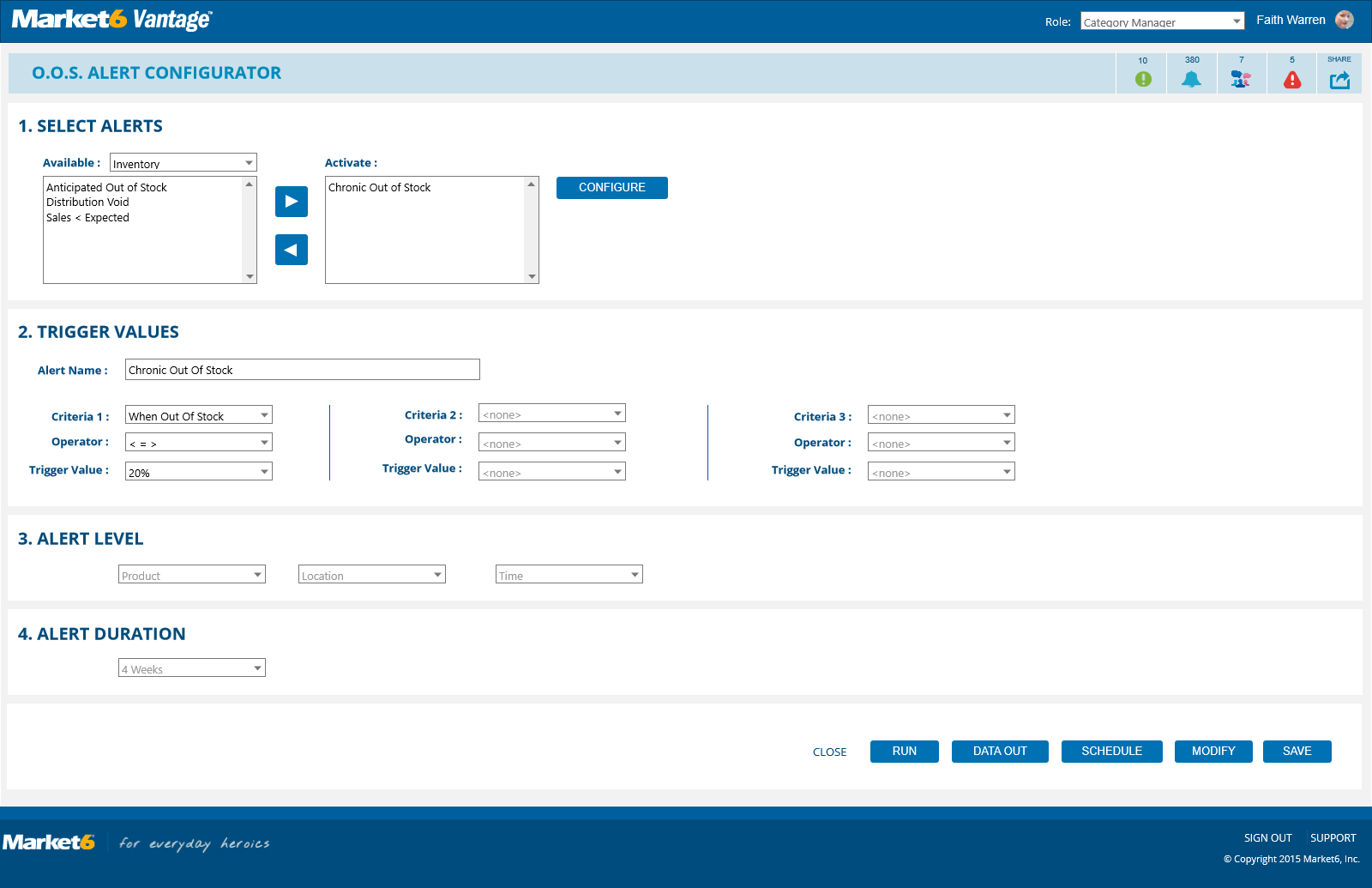
Alert Page 0.2

User Interface



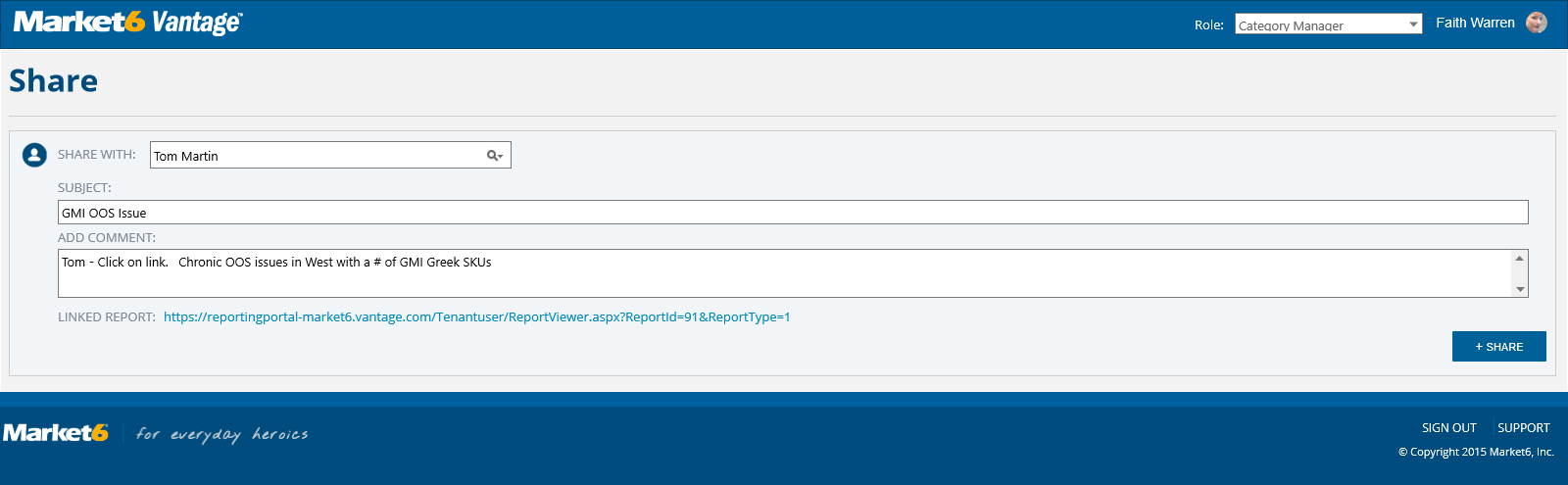
Alert Configurator Page 0.2.1

User Interface



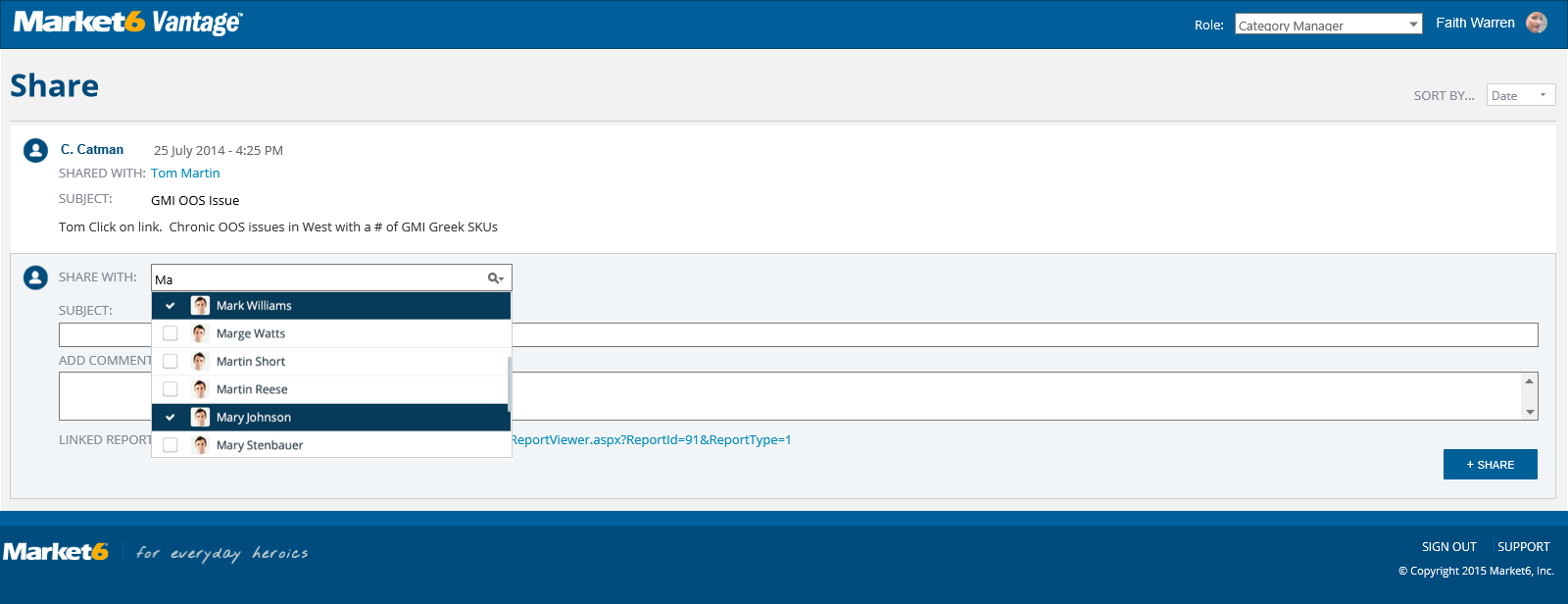
Share Page 0.2

User Interface



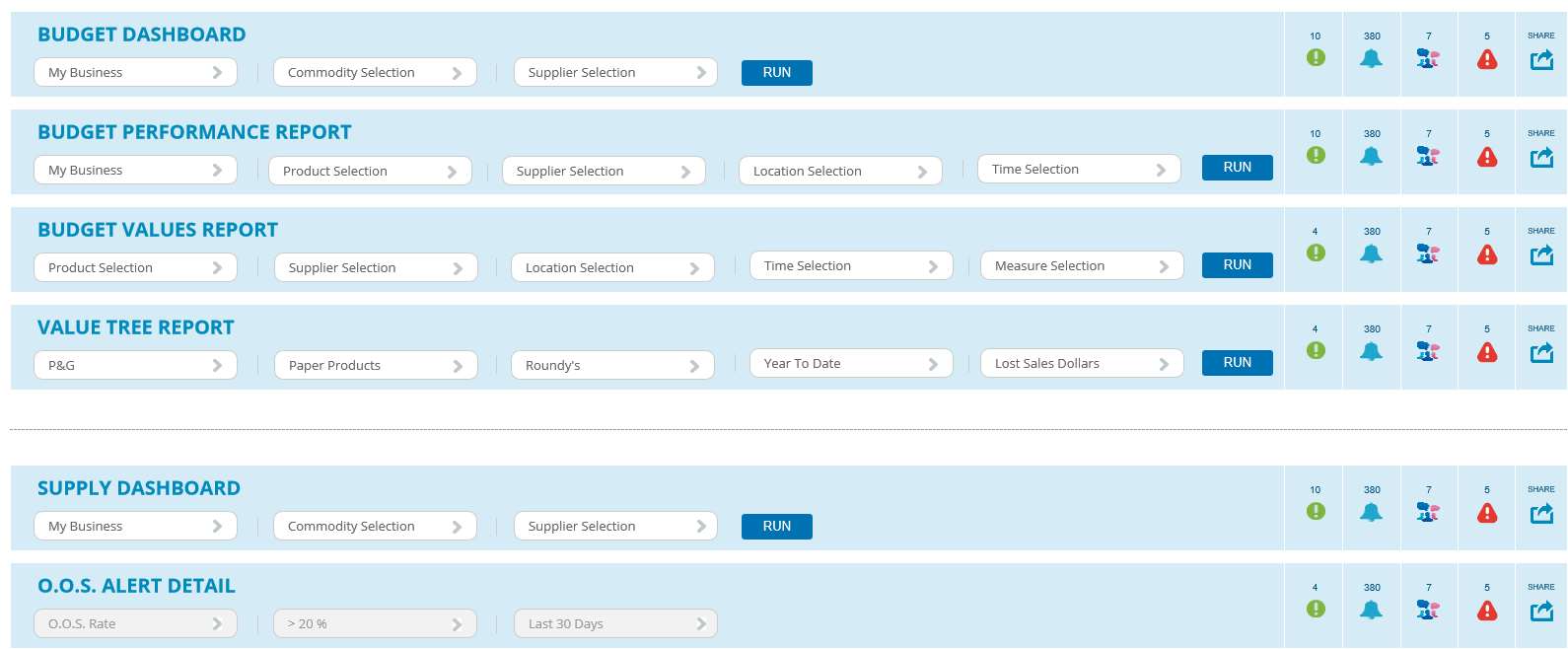
Share Page with Autofill 0.2

User Interface



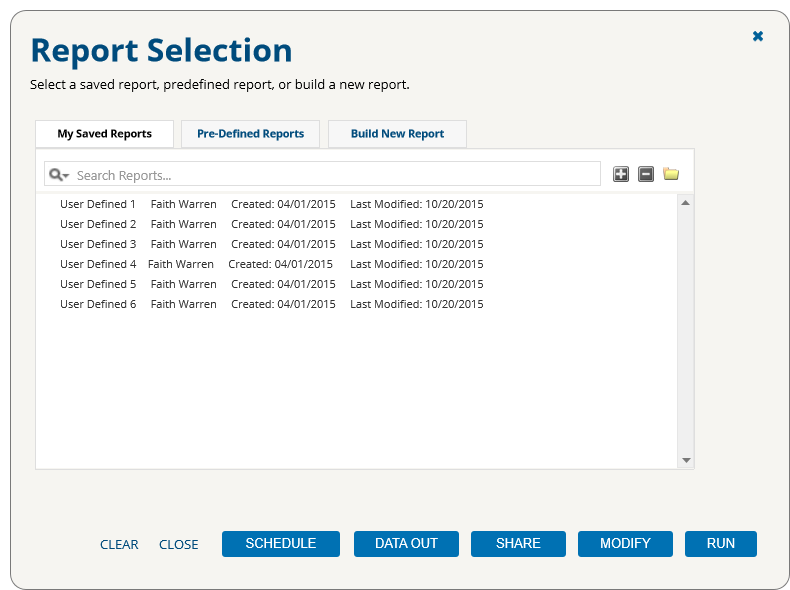
Pop Up Selectors

User Interface



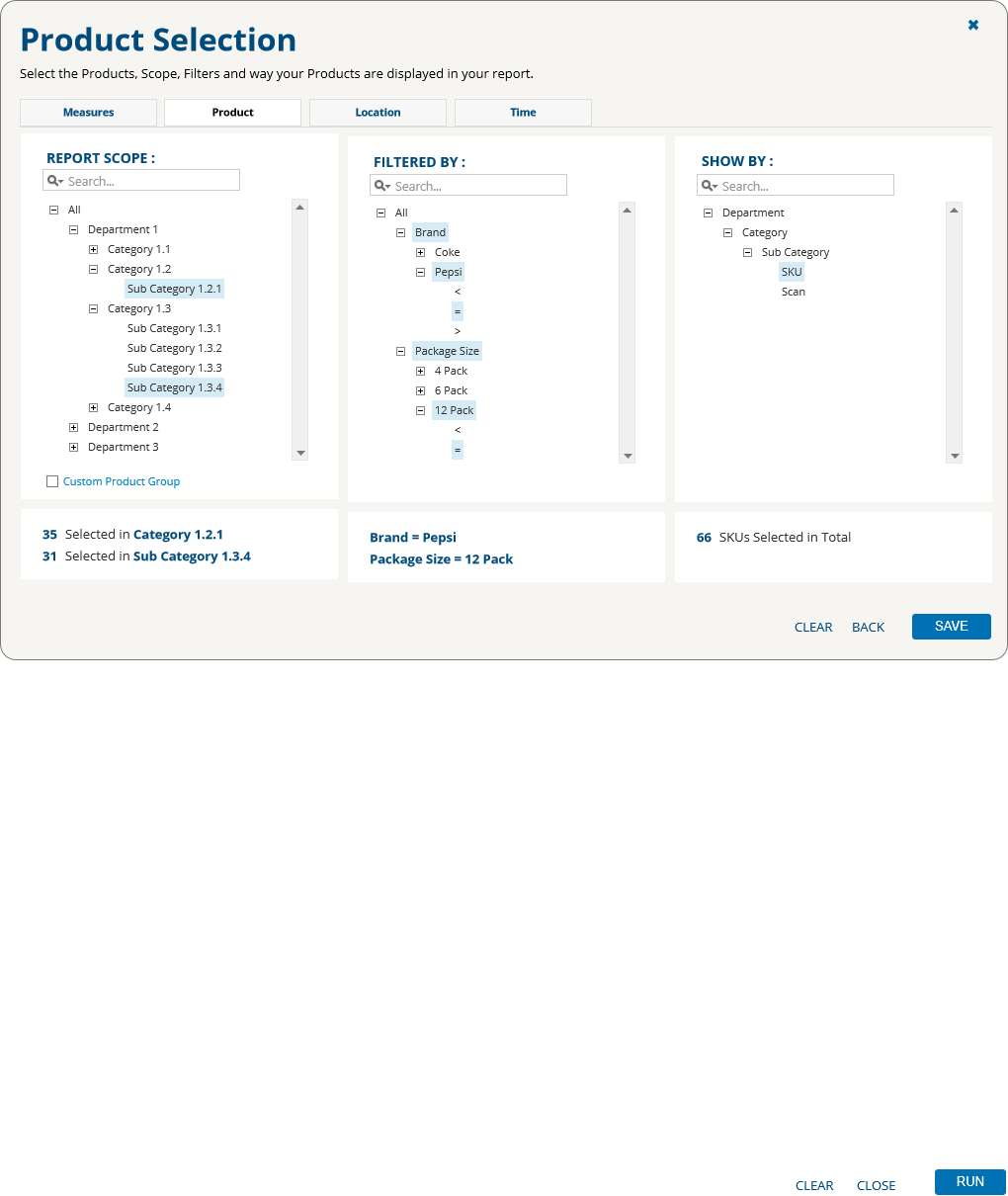
Report Selection 0.3

User Interface



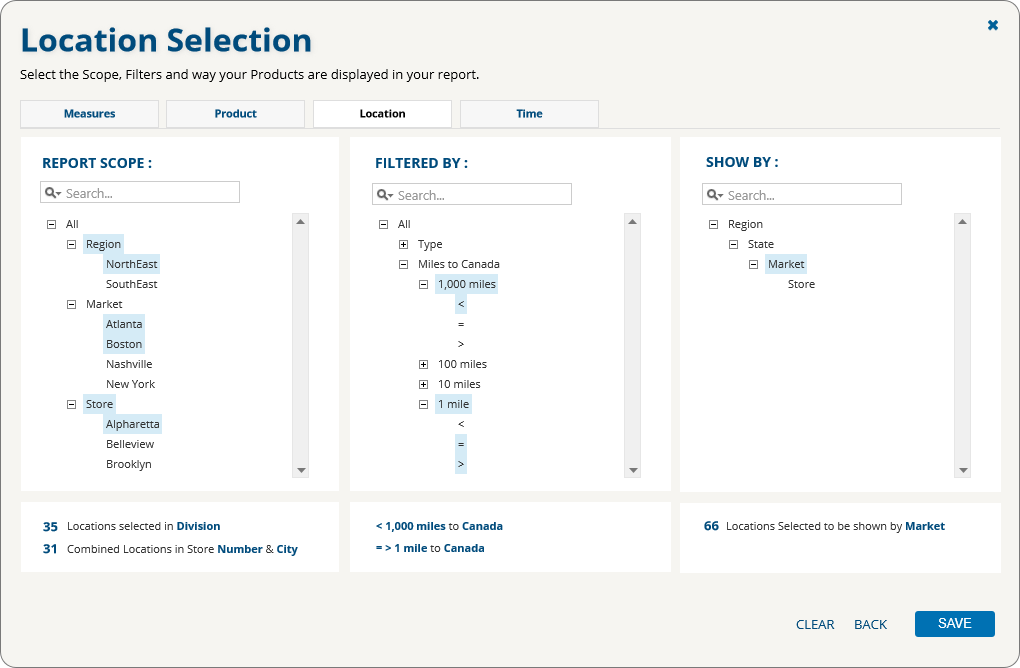
Product Selection 0.3

User Interface



Location Selection 0.3

User Interface



Time Selection 0.3

User Interface

